

**SBU Umpire Reference**

LEVEL	WIAA (MS/HS F/JV)	WIAA (HS Varsity)	SBU (Legion)	SBU (SIYB/Pony)	SBU (Men's)	SBU (College Club)
<b>General</b>						
<b>Pay Source</b>	Arbiter Pay (48 hrs)	Arbiter Pay (48 hrs)	Check/DD (ea mo.)	Check/DD (ea mo.)	Check/DD (ea mo.)	Check/DD (ea mo.)
<b>Shirt</b>	Black/ Blue	WOA/ MLB Black	Black/ Blue	Black/ Blue	Black/ Blue	Black/ Blue
<b>Solo Position</b>	Mound Option	Plate	Plate	Mound Option	Plate	Plate
<b>Field Size (mound/base)</b>	60.5'/90'	60.5'/90'	60.5'/90'	46'/60' (9-10U) 50'/70' (11-12U) 54'/80' (13U) 60.5'/90" (14-15U)	60.5'/90'	60.5'/90'
<b>Innings</b>	7	7	7	6 (9-10U) 7 (11-15U)	9 (7 each if dbl header)	9 (7 each if dbl header)
<b>Time Limit (no new)</b>	NA	NA	NA	1:50 (9-15U) NA (Championship)	2:45 NA (Championship)	NA
<b>Mercy Rule/Game</b>	10 after 5	10 after 5	10 after 5	10 after 4 (9-15U) 5 max inn 1-5 (INW10U)	10 after 5	NA
<b>Tie Breaker Inning</b>	extra innings until darkness	extra innings until darkness		reg season: end in tie tourney: runner @2B, 1 out		
<b>Game Stoppage/Delay</b>	3.5/4 innings official Lightning: 30 min delay	3.5/4 innings official Lightning: 30 min delay	3.5/4 innings official Lightning: 30 min delay	2.5/3 inn official: 9-10U 3.5/4 inn official: 11-15U Lightning: 30 min delay	4.5/5 innings official Lightning: 30 min delay	4.5/5 innings official Lightning: 30 min delay
<b>Fan Behavior/Ejections</b>	manage thru administrator/ head coach	manage thru administrator/ head coach		umpire discretion (out of sight/ sound)		
<b>Equipment</b>						
<b>Bats: Metal/ Comp</b>	2 5/8 max / 36" max/ -3 BBCOR (-10 MS)	2 5/8 max / 36" max/ -3 BBCOR		USA no limits (9-13U) -3 BBCOR/ USA (14-15U)		
<b>Bats: Wood</b>	2 3/4 dia max (wood)	2 3/4 dia max (wood)		USSSA NOT allowed Wood no limits (9-15U)		
<b>Helmets</b>	Required by all players/ youth in live area	Required by all players/ youth in live area	Required by all players/ youth in live area	Required by all players/ youth in live area	Required of batter, on deck batter	Required of batter, on deck batter
<b>Catcher's Mask</b>	attached/ hockey ok 2-pc NOT allowed	attached/ hockey ok 2-pc NOT allowed		attached/ hockey ok 2-pc IS allowed	attached/ hockey ok 2-pc IS allowed	
<b>Cleats</b>	no metal on synthetic turf	no metal on synthetic turf	no metal on synthetic turf	metal ok (11-15U) no metal on port mound	no metal on synthetic turf	no metal on synthetic turf
<b>Baseball</b>	NFHS NOCSAE	NFHS NOCSAE		PONY		
<b>Jewelry/ Eye Black</b>	Allowed (if not obscene, taunting, safety issue)	Allowed (if not obscene, taunting, safety issue)		Restricted to medical/religious, must be taped		
<b>Rules</b>						
<b>Rule Book</b>	NFHS	NFHS	OBR	OBR	OBR	OBR
<b>Lineup</b>	Substitute rules apply DH + EH allowed	Substitute rules apply DH allowed (no EH)	Substitute rules apply DH + EH allowed	9, 9+EH, full lineup (9-13U) 9, 9+EH (14-15U), full rec15 DH allowed (9-15U)	Substitute rules apply DH + EH allowed	Substitute rules apply DH allowed (no EH)
<b>Fielder Fake Tag</b>	Obstruction	Obstruction	No Rule	No Rule	No Rule	No Rule

<b>Fielder Block Base</b>	Only when possess ball	Only when possess ball	Immediate act of fielding a throw	Immediate act of fielding a throw	Immediate act of fielding a throw	Immediate act of fielding a throw
<b>Force Play Slide Rule</b>	Enforced (R+BR out)	Enforced (R+BR out)		Enforced (R+BR out)		
<b>Illegal Slide Malicious Contact</b>	Enforced (R out) Player out+ejectesd	Enforced (R out) Player out+ejectesd	Enforced (R out) Player out+ejectesd	Enforced (R out) Player out+ejectesd	Enforced (R out) Player out+ejectesd	Enforced (R out) Player out+ejectesd
<b>Head First Slide @Home Slide @Home Required?</b>	Allowed No	Allowed No	Allowed No	Runner is Out Yes	Allowed No	Allowed No
<b>Advance home PB/WP</b>	Yes	Yes	Yes	No (9-12U Rec, 9U Comp) Yes (other levels)	Yes	Yes
<b>Warm up pitches</b>	8 (first appearance) 5 (return innings)	8 (first appearance) 5 (return innings)	8 (first appearance) 5 (return innings)	8 (first appearance) 5 (return innings)	8 (first appearance) 5 (return innings)	8 (first appearance) 5 (return innings)
<b>Drop 3rd Strike Auto Out</b>	Only if batter abandons and enters dugout	Only if batter abandons and enters dugout	Only if batter abandons outside dirt circle	Yes (9-10U INW only)	Only if batter abandons outside dirt circle	Only if batter abandons outside dirt circle
<b>Lead off/ pick off/ steal</b>	Yes	Yes	Yes	No (9-10U, 12U Rec) Yes (12U Comp, 13-15U) Steal only (9-10U Comp)	Yes	Yes
<b>Balks</b>	Immediate dead ball.	Immediate dead ball.	Delayed Dead; Ignored if BR and all Rs advance.	Delayed Dead; Ignored if BR and all Rs advance. No balks (9-10U, 12U Rec)	Delayed Dead; Ignored if BR and all Rs advance.	Delayed Dead; Ignored if BR and all Rs advance.
<b>Intentional Walk</b>	HC or catcher may req	HC or catcher may req	HC or catcher may req	HC or catcher may req	HC or catcher may req	Pitches must be thrown
<b>Windup Movement</b>	Deliver pitch or step bk off mound w/ pivot foot	Deliver pitch or step bk off mound w/ pivot foot	Also can step and throw to occupied base.	Also can step and throw to occupied base.	Also can step and throw to occupied base.	Also can step and throw to occupied base.
<b>Stretch: Complete Stop Required (no runners on)</b>	Yes	Yes	No	No	No	No
<b>Fake 3rd-1st</b>	Allowed	Allowed	No	No	No	No
<b>Courtesy Runner</b>	C + P only	C + P only	C + P only	C + P (2 outs only); can use last recorded out	C + P only	C + P only
<b>Free Defensive Conf</b>	3 per inning/ game (reg) + 1 per inning (extra inn)	3 per inning/ game (reg) + 1 per inning (extra inn)	1 per inning	1 per inning/ removed P cannot return as P. 3 per game/ thereafter each mound visit pulls P.	1 per inning	1 per inning, 5 per game
<b>Free Offensive Conf</b>	1 per inning (offense)	1 per inning (offense)	No rule	No rule	No rule	No rule
<b>Appeal (missed base, leaving early on tag)</b>	Live: tag base or runner Dead: req by plyr, coach	Live: tag base or runner Dead: req by plyr, coach	Live: tag base or runner Dead: not allowed	Live: tag base or runner Dead: not allowed	Live: tag base or runner Dead: not allowed	Live: tag base or runner Dead: not allowed
<b>Start 9 players, play 8</b>	Allowed	Allowed	Allowed	Can start/ play with 8, out when vacant spot AB.	Must always play 9 on D	Must always play 9 on D
<b>Slash Bunt Allowed</b>	Yes	Yes	Yes	No (warning 1st offense, batter out thereafter)	Yes	Yes
<b>Thrown Bat</b>	warning/ ejection (umpire discretion)	warning/ ejection (umpire discretion)	warning/ ejection (umpire discretion)	warning 1st offense/ out+ ejection thereafter	warning/ ejection (umpire discretion)	warning/ ejection (umpire discretion)